

SCREEN SHOTS MAY BE TAKEN FROM A DIFFERENT VERSION



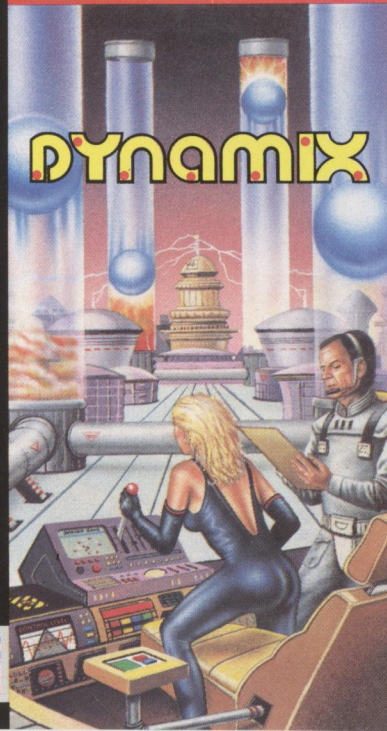
TITLE

MACHINE TYPE

COMMODORE-64-128

PAL CM3

# MASTERBONZ



**DYNAMICS** (dai'nae miks) *n.* 1. The branch of mechanics concerned with the forces that change or produce the motions of bodies. 2. The branch of mechanics that includes statics and kinetics.

**KINETICS** (Kin'etics, Kai) n. The branch of mechanics concerned with the study of bodies in motion.

In this highly unusual and original arcade game you control a set of kinetic activators. The computer controls an identical set alongside yours. You must match the computers movements/sequence within a given percentage to achieve your score.

Outside of this percentage you lose points and ultimately lives. Sounds simple doesn't it.

**Mastertronic Health Warning:**  
This computer game is highly addictive and can make you seriously late for bed.

## THE CHALLENGE

Primary Dynamic Rod Controller step forward.

Your yearly assessment is now due, please step into the Dynamic Power Station Simulator.

As you know, this annual test is to assess your ability as a Dynamic Rod controller.



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